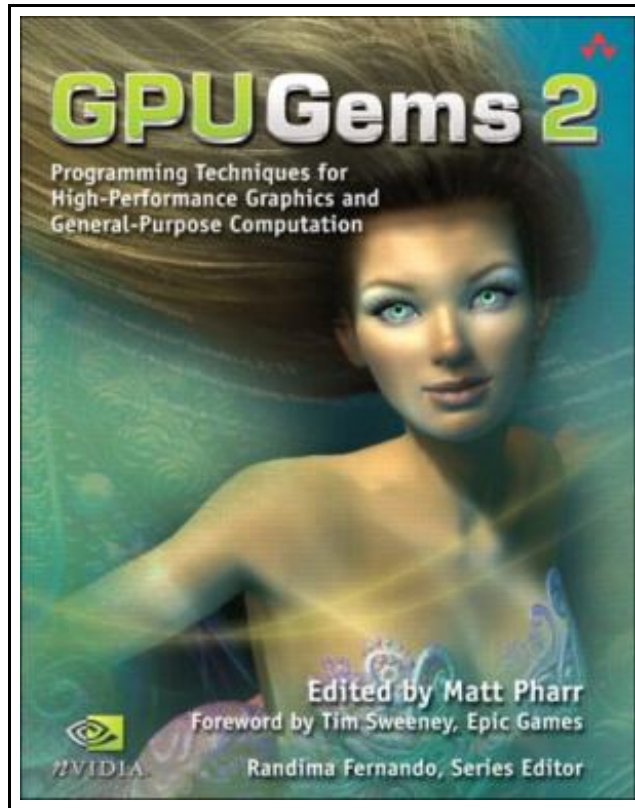# GPU Gems 2: Programming Techniques for High-Performance Graphics and General-Purpose Computation

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